



20x20 Vision for walking in 2040 from Ralph Hoyte - Transcript

This is **Ralph Hoyte** calling from Bristol. I make soundscapes and sound art either on my own or together with my three man combo **Satsymph** with Phill Phelps and Mark Yates. At the moment I'm working on something I'm calling "*Colston's last journey*" which is a piece of sound art and soundscape that follows the tracks that Colston's statue was drag from its plinth in central Bristol along Broad Quay, which of course it used to be water, to Pierroz Bridge where it was flung into the water. It's called *Colston's last journey* but it's not particularly about Colston, hangs thoughts, experiments and artwork around the theme of the legacy of slavery in Bristol.

My vision for walking in 2040 wow well, I think I've been using this medium for quite a long time and I have this constant feeling of it's never quite achieved its potential. So I'm looking at things like some of which have been abandoned along the way. I think it has the part of the future of augmented and virtual reality. So I've been thinking about where is opera going and how it might be consumed in the future what about classical music? Classical music on our geo-located platform is something I think about quite a lot. What about classical contemporary music such as my partner in Satsymph Mark Yates' music and its association with geo-located media? What about the future of storytelling? All kinds of interactivity, of course Satsymph have built our own 3-D spatialised platform to create these musical experiences which is extremely interactive self generated music and word universes that have their own existence. And you could tap into them every now and then to see what they do. So storytelling, get back to storytelling locations have a great future and will be made in 2039. Where did all the words go spoken over the ages can we retrieve them somehow or are they being stored up like in the film cases or etched into stone in somewhere? How many fish does it take to peddle a tricycle? That sort of thing.